



CRAPS

Harrah's
PHILADELPHIA
CASINO AND RACETRACK

The dice are offered to players in a clockwise direction around the table. The shooter selects a pair of dice and tosses them past the stickperson to the other end of the table. An effort must be made to bounce both dice off of the wall at the end of the table. A player must bet either the PASS LINE or the DON'T PASS LINE to be eligible to shoot.

PASS LINE

A shooter's roll starts with the come-out roll. With the come-out roll, 7 or 11 wins; 2, 3 or 12 (CRAPS) loses. Any other number will be the point. To win, the point must be repeated before 7 rolls. If 7 rolls before the point, the PASS LINE loses and the dice are offered to the next shooter. A PASS LINE wager is a contract bet; it cannot be reduced or removed once the point is established, until it wins.

DON'T PASS LINE

The DON'T PASS LINE is the opposite of the PASS LINE. On the come-out roll: 7 or 11 loses; 2 or 3 wins, and 12 is a push. Any other number becomes the point. If a 7 rolls before the point, the DON'T PASS wins. If the point is repeated, prior to a 7, the wager loses. DON'T PASS wagers, once the point is established, may be reduced or removed, but may not be placed or increased.

COME BETS

COME BETS are similar to the PASS LINE bets. They may be made on any roll subsequent to the come-out roll. The COME rules are the same as the PASS LINE rules. The only difference is that the dealer moves the wager to a box that corresponds to the number that was rolled. COME BETS work on the come-out roll; ODDS are off unless otherwise stated.

DON'T COME BETS

DON'T COME rules are the same as DON'T PASS rules. The DON'T COME may be bet on any roll subsequent to the come-out roll. The dealer moves the wager to a corresponding box behind the number rolled. DON'T COME BETS, and the ODDS, work on the come-out roll unless otherwise stated.

Must be 21 or older and have valid state-issued identification to enter or gamble (18 or older for pari-mutuel wagering) in any Pennsylvania casino or participate in any Harrah's promotion. ©2013, Caesars License Company, LLC. Know When To Stop Before You Start. ®

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PLACE BETS

PLACE BETS are wagers that a specified number (4, 5, 6, 8, 9, 10) will roll before a 7 rolls. The payoff is: 7 to 6 on the 6 and 8, 7 to 5 on the 5 and 9, 9 to 5 on the 4 and 10. To make a PLACE BET: Tell the dealer which number, or numbers, are desired and how much is to be wagered. PLACE BETS stay up until a 7-out rolls or the player specifies that they be taken down or off. PLACE BETS are off on the come-out roll unless otherwise stated.

FIELD BETS

FIELD BETS are one-roll bets that may be made at any time. 2 and 12 pay double. 3, 4, 9, 10 and 11 pay even money. Any other number loses. This wager is placed and removed by the player.

ODDS

ODDS wagers are made as an addition to the PASS or DON'T PASS, COME or DON'T COME BETS. PASS LINE ODDS are set directly behind the original PASS LINE bet by the player. DON'T PASS ODDS are set beside the original bet by the player. COME and DON'T COME ODDS are set in place by the dealer at the request of the player.

At Harrah's Philadelphia, maximum odds will be posted at each table.

POINT OR NUMBER	COME AND PASS ODDS	DON'T COME DON'T PASS LINE ODDS
4 AND 10 PAY	2 TO 1	1 TO 2
5 AND 9 PAY	3 TO 2	2 TO 3
6 AND 8 PAY	6 TO 5	5 TO 6

PROPOSITION BETS

PROPOSITION BETS are located in the center of the CRAPS game and are booked by the stickperson. The following PROPOSITION BETS are one-roll bets:

HORN BET

A HORN BET is a wager on 2, 3, 11 and 12 (may be bet individually). 2 and 12 pay 30 to 1; 3 and 11 pay 15 to 1.

ANY CRAPS

ANY CRAPS is a wager that includes 2, 3 and 12. The payoff is 7 to 1.

CRAPS/ELEVEN SPLIT

ANY CRAPS rolls: pays 3 times the total wager. ELEVEN rolls: pays 7 times the total wager.

HARDWAYS

A HARDWAY bet is a wager that a number will roll the hardway (as a pair) before it rolls easy (other than a pair), or before a 7 rolls. 4 and 10 pay 7 to 1, 6 and 8 pay 9 to 1. HARDWAYS may be bet at any time. They work on the come-out roll unless otherwise stated.

Harrah's Philadelphia collects 5% vigorish on all lay and buy bets at the time the bet is made.

BUY BETS:

Buy Bets are wagers that are handled like Place Bets but pay true odds after a 5% commission is paid at the time of the wager. This commission is also called vigorish, vig or juice. Buy Bets must be a minimum of \$20 and are identified by a lammer placed on top of the bet. All commissions are rounded down to the nearest whole dollar amount.

EXAMPLE:

- \$20 buy on the Four pays \$40: the vig is \$1
- \$21 is the total needed to make this bet

The vig must be repaid each time the bet wins if the player wants to keep the bet in play. The vig will be returned if the bet is removed before it wins or loses.

LAY BETS:

Lay Bets are wagers made against any of the point numbers. The player pays a 5% commission at the time of the wager to get true odds. The commission is based on the amount **WON** (*not the wager*). Lay Bets must **WIN** at least \$20 and are identified by a lammer placed on top of the bet.

EXAMPLE:

- \$40 lay against the Four pays \$20: the vig is \$1
- \$41 is the total needed to make this bet

The vig must be repaid each time the bet wins if the player wants to keep the bet in play. The vig will be returned if the bet is removed before it wins or loses.

