



RACE • SPORTS • PUB
NEW HAVEN

HOUSE RULES

As used in these Sportsbook House Rules (these "House Rules"), the "Property" means and refers to the satellite facility operating the Sportsbook ("Sportsbook") where these House Rules are posted and applied.

General Rules:

1. Void where prohibited or restricted by law.

2. Must be at least 21 years of age to wager or collect any winnings and all patrons ("Patron" or "Patrons") must provide valid proof of age acceptable to the Property.

3. By participating in wagering activities, Patrons agree to these House Rules.

4. A copy of these House Rules and any changes will be available at the Sportsbook at all times.

5. All games, events, fights, or contests on which wagers may be placed at the Sportsbook (collectively, "Events" and each an "Event") are subject to all applicable federal, state, and local laws and regulations, including gaming, and all aspects of the Event are subject to the approval of appropriate regulatory authorities.

6. Winning Patrons are responsible for any and all taxes, licenses, registrations and other fees, as applicable. Patrons may also be subject to other withholding per Indiana or Federal Law, including but not limited to, Child Support withholding per Indiana law.

7. These House Rules, as written, control in all circumstances unless and only to the extent an express exception is set forth in official printed wagering information and media created by the Property and distributed for use at the Property and/or the Sportsbook.

8. All decisions regarding the interpretation of any rules, including these House Rules, for any wager lie solely with the Property, subject to Rule 25 in these General Rules.

9. The Property is not liable for injuries or losses arising or resulting from participation in wagering activities and is not liable in the event of any equipment or software malfunction, subject to Rule 25 in these General Rules.

10. The Property is not responsible for lost, late, mutilated or illegible wagering tickets ("Ticket" or "Tickets"), or theft, destruction or unauthorized access to or alterations of Tickets or materials, or for human error which may occur in the processing of wagers submitted, all of which may limit, restrict or prevent a Patron's ability to participate in any wagering activity or Event, subject to Rule 25 in these General Rules. Payment shall only be made on valid computer generated tickets. Management reserves the right to research and regenerate tickets.

11. Any attempt by any person to deliberately damage any Property equipment or software, or to undermine the legitimate operation of any wagering activity or Event may be a violation of criminal and civil laws. Should such an attempt be made, the Property reserves all rights, including the right to seek damages from any such person to the fullest extent of the law.

12. Records of wagers placed and winnings awarded will be retained by the Property for recordkeeping purposes in accordance with all applicable, federal, state and local laws, rules and regulations.

13. A Patron agrees to release and hold harmless the Property and its parents, subsidiaries, and affiliates, and their respective officers, directors, employees, representatives and agents from any and all liability arising directly or indirectly out of Patron's participation in wagering activities or events related thereto and/or the receipt, use, misuse or participation in any winnings.

14. Patrons shall place a wager only on their own behalf and shall not wager on the account of or for any other person. All wagers may be funded in cash, voucher or other method approved by Indiana Gaming Commission, per management discretion.

15. Any person wagering or attempting to wager on behalf of another person shall be subject to civil penalties.

16. The use of any communication device to provide information for placing wagers is prohibited, with the exception of using a mobile device to place wagers through the official mobile sports application for the Property Sportsbook or any Sportsbook affiliated with Property ("Mobile Sports App") in a manner consistent with its Terms of Use, which are available at Property Sportsbook.

17. Indiana Gaming Commission regulations prohibit placing wagers on Events from outside of the State of Indiana. Winners Circle will not accept wagers at other than posted terms.

18. The Property reserves the right to add, delete, or change these House Rules with the approval of the Indiana Gaming Commission.

19. Tickets expire after 1 year from the date of the Event's conclusion. Winning tickets must be redeemed at the Sportsbook where wagered.

20. The Property assumes all responsibility for paying the mandatory Federal Excise Wagering Tax required by law.

21. Statistics recognized by official league chairs, commissions, sanctioning organizations, and other authorities, will be used to determine all statistical wagering propositions.

22. For a wager to be payable, it must have "Action" as determined on an Event-by-Event basis. All wagers that are deemed "No Action", as determined on an Event-by-Event basis, will be refunded.

23. A "Prohibited participant" means any person who is prohibited from participating in sports betting activities. This includes any individual whose participation may undermine the integrity of the wagering or the sports event or for other good cause, including but not limited to: any individual placing a wager as an agent or proxy; any person who is an athlete, coach, referee, a player or a referee personnel member, in or on any sports event overseen by that person's sports governing body based on publicly available information; a person who holds a position of authority or influence sufficient to exert influence over the participants in a sporting contest, including but not limited to coaches, managers, or athletic trainers; a person with access to certain types of exclusive information on any sports event overseen by that person's sports governing body based on publicly available information, or a person identified by any lists provided by the sports governing body to the division and the racing commission.

24. Any employee of a sports governing body or its member teams who is not prohibited from wagering on a sports event shall, nevertheless, register with the Indiana Gaming Commission prior to placing a wager on a sports event

25. Winners Circle shall attempt to resolve all patron complaints. Patrons may submit Sports Wagering complaints to Winners Circle by contacting a Race Sportsbook Supervisor, or designated management personnel. Should a patron be dissatisfied with the outcome of a dispute, they will be advised of their right to make a complaint to the Indiana Gaming Commission. Any unresolved complaints will be forwarded to the attention of the Sports Betting Division of the Indiana Gaming Commission.

26. Patrons are responsible and must check their Ticket for accuracy before leaving the wagering counter.

27. Tickets are only valid as printed and cannot be altered or disputed after Patron leaves the wagering counter.

28. Once a wager is accepted by the Property and Patron, Tickets will not be altered or voided prior to the start of the Event for which the wager was placed except at the discretion of the Property's management team ("Management") and with the approval of the Patron. No wagering ticket shall be voided after the start of the wagering event on which a wager has been placed.

29. At any given time all current odds are available to Patrons. Patrons will be notified of odds or line changes in the following manner: (i) Events and odds posted on electronic reader boards will be updated simultaneously with any administrative change, e.g. a line or odds change. (ii) Events that are not posted on electronic reader boards are still updated simultaneously with any administrative change and can be viewed on a Patron's view screen of each betting terminal when wagers are being made.

30. Tickets are official, based on the most current event and wagering data available and may not always match propositions on display boards.

31. Management reserves the right to protect the interest of both parties in the case of obvious mechanical or human error, e.g. wrong team or wrong time.

32. Management in its sole discretion reserves the right to refuse any wager(s).

33. The Property will determine all minimum and maximum wagers on all Events. Payouts will only be limited by limiting the amount wagered. Property risk tolerance will vary based on events and management discretion.

34. All Events, except where otherwise stated in these rules", must be played on the date scheduled to have "Action". All wagers deemed "No Action" wagers will be refunded.

35. Events including golf tournaments, boxing matches, tennis matches, auto races, track and field events and international tournaments must be held within 30 days of scheduled date to be considered "Action". "No Action" wagers will be refunded.

36. The Property is not responsible for location changes. In situations where the event is played at a venue different to that listed, all bets on the event will stand provided the match is not switched to the opponent's ground and home and away team for a listed match are not reversed, in which case selections for that match will be made void.

37. All boxing wagers, including Win, Go/Don't Go, KO, Decision, Draw, etc., will have "Action" regardless of any change in weight class, scheduled length of the bout or championship sanction. All boxing Pick-the-Round proposition wagers are "No Action" if the scheduled length of the bout is changed from the distance displayed by the Sportsbook.

38. All Big Game future book wagers (index/odds to win a future contingency) are "Action" as long as a winner/champion is officially declared, regardless of season length, playoff format or date change. All future book bets are "Action" regardless of team relocation, name change or a change in league affiliation. "No Action" wagers will be refunded.

39. All league championship and division future book wagers (including conference, division, etc.) have "Action" as long as a winner/champion is officially declared, regardless of season length, playoff format or date change. "No Action" wagers will be refunded.

40. For betting purposes, the winner of an Event will be determined on the date of the Event's conclusion according to these House Rules and Indiana Gaming Commission Regulations. The Property does not recognize defaults prior to the start of the Event, suspended Events, protests, or overturned decisions, etc. for wagering purposes.

41. Minimum play requirements for betting purposes are set forth below. Event results are official after: Football (Professional and College) - 55 minutes of play
Football First Half and Halftime (Professional and College) - 25 minutes of play
Basketball (Professional) - 43 minutes of play
Basketball First Half and Halftime (Professional) - 20 minutes of play
Basketball (College) - 35 minutes of play
Basketball First Half and Halftime (College) - 15 minutes of play
Hockey (Professional, College, Amateur) - 55 minutes of play
Boxing (Professional and Amateur) - When bell (buzzer, etc.) is sounded signifying the start of the opening round the bout is considered official for betting purposes, regardless of the scheduled length. For boxing Go/Don't Go, KO, Decision and Draw propositions see rules #46-49 of these House Rules.

Baseball (major league, minor league, college, amateur) - In all nine-inning scheduled games, winners and losers are official after nine innings of play, unless the home team is leading after eight and one-half innings. Called games must go a minimum of five innings or four and one-half innings if the home team is ahead (also applies to seven-inning scheduled games). If a game goes past five innings and is subsequently called, the winner is determined by the score after the last full inning of play; except in a case in which the home team scores to tie or take the lead in the bottom half of the inning in which the game is called, the runs do count. For baseball totals, run lines, and propositions see rule #52 of these House Rules.

Tennis - All tennis matches must be played to their natural completion for action unless otherwise stipulated on the betting sheet. If it is a 3 set match, one player must win 2 complete sets. If it is a 5 set match, one player must win complete 3 sets. If any retirement/disqualification takes place prior to this taking place, all bets will be refunded.

Note: All other Events not listed above that involve a scheduled length of play or time limit must play to their conclusion or have five minutes or less of scheduled playing time remaining when the contest concludes to be considered official for wagering purposes. If an Event is declared not official for wagering purposes wagers will be refunded. For all Events not listed above, in the event the predetermined length of play, time limit, distance, etc. is not reached, but the Event is called final by Event officials with a winner declared, it is also considered official for wagering purposes.

42. When wagering on totals (over/under) on Events involving a scheduled time limit, all Event wagering rules applicable to minimum length of play requirements shall also apply to total wagers, i.e., Event must play to its conclusion or have five minutes or less of scheduled playing time remaining for total wagers to be considered "Action".

43. On half-time wagers, scoring during the second half shall determine winners and losers. Overtime periods are included as part of the second half. On first-half, quarter, period, set, inning etc. wagers, only scoring during that designated portion of play shall determine winners and losers.

44. If on the day of the Event conclusion, no winner(s) is/are determined, the minimum play requirements are not met (see Rule 7 of these Sports Wagering Rules) or "No Contest" is declared, all wagers on that Event will be considered "No Action". "No Action" wagers will be refunded.

45. A Teaser wager is a type of wager involving two or more teams in which the established point spread is further modified by an established number of points for each selection. Additional points are added to the selection based upon teaser spread. All teams selected in a teaser combination must win by a margin as adjusted by the teaser point spread. Note: All legs of a teaser must win for ticket to be deemed a winner. For a two-team teaser where one leg is a push and the other leg is a winner, the ticket is considered a push and stakes refunded. A tie in a three-team teaser reduces the wager to a two-team teaser; a tie in a four-team teaser reduces the wager to a three-team and so forth.

Boxing

46. In boxing Go/Don't Go (over/under) proposition wagers, a full round is defined as one in which the bell (buzzer, etc.) has sounded, signifying the conclusion of such round. If a fighter is counted out or the bout officially stopped prior to the bell, that round is not considered a full round for wagering purposes. If a half round (one minute and thirty seconds of a round), or other specified time is listed, the official time of the bout's conclusion, as determined by ring officials, will determine proposition winners and losers.

47. On boxing KO proposition wagers, "KO" includes knockout, technical knockout, disqualification, or any other stoppage.

48. On boxing Decision proposition wagers, "Decision" means fight must go to the judges' scorecard(s) to determine a winner, including a technical decision.

49. On boxing Draw proposition wagers, "Draw" means the fight must go to the judges' scorecard(s) and declared a draw, including a technical draw, regardless of number of rounds completed.

50. If the fight ends exactly at a half a round, it will be graded as an over.

51. In round distance wagering, if a fighter fails to answer the bell for the start of any round, the fight officially ended in the last round fought. In total wagering, if a fighter does not answer the bell to start a round where the fight has gone the exact distance listed on the total, the UNDER is the winner.

Fight Distance Example:

Fighter A/Fighter B total rounds are listed as 6 rounds.

Fighter A fails to answer the bell to start the 7th round.

The fight officially ends in the 6th round.

The proposition would have UNDER as the winner.

Baseball

52. When wagering on baseball totals (over/under), the game must go at least the regulation nine innings (eight and one-half if the home team is ahead) for a scheduled nine-inning game or seven-innings (six and one-half if the home team is ahead) for a scheduled seven-inning game. Thereafter, if a game is called or suspended the score will be determined after the last full inning; unless the home team scores to tie or take the lead in the bottom half of the subsequent inning, in which case the score is determined at the time the game is called. Listed or specified pitchers must start in over/under wagers or there is "No Action". "No Action" wagers will be refunded.

Note: Rules for baseball proposition bets and run line bets are the same as those for baseball totals.

53. Baseball wagers are accepted in the following manner:

(A) "Both Specified Pitchers" - A wager that specifies both starting pitchers. Any variation constitutes "No Action". "No Action" wagers will be refunded.

Note: Each teams' starting pitcher is defined for wagering purposes as the pitcher that throws the initial pitch.

54. When wagering on totals (over/under), overtime periods, extra innings, etc., are counted in the final score.
Hockey

55. In the event of a shootout, for wagering purposes, the winner is awarded one goal, which is considered in the determination of the winner and loser, and counted toward the game total.

Golf

56. Most holes played wins player match-up propositions. If number of holes played is equal, low score wins match-up.

57. If golfers listed in a match-up proposition are involved in a three-way (or more) playoff, either player involved must win the playoff to win that match-up or wagers are deemed "No Action".

58. All future wagers on golf are "Action" regardless if player begins play.

Tennis

59. All future wagers on tennis are "Action" regardless if player begins play.

Auto Racing

60. Wagers are accepted on drivers only, not team or car.

61. For driver match-up propositions, one driver is picked to finish in front of the other driver. Drivers need not win or finish the race.

62. For over/under, cautions, lap leader or lead change propositions, all scheduled laps must be run or wagers will be deemed "No Action".

63. Once a race has started, match-ups and proposition wagers are "Action" regardless of when race runs to conclusion.

64. All future wagers on Auto Racing are "Action" regardless if driver starts or qualifies.

65. Results for auto racing will be considered official for wagering purposes after post-race inspection. At that time, applicable auto series recognized results and statistics will be used to determine all winners and losers. Any subsequent changes will not be recognized.

Soccer

66. All soccer wagers on a single match, whether they be the 2 way line, the 3 way line, or the total, are for 90 minutes plus injury time only. Any added extra time or penalty kicks do not count towards these wagers unless otherwise stipulated on the betting sheet.

67. Soccer matches must go the entire 90 minutes plus injury time for action. If a match is postponed or cancelled for any reason prior to the 90 minutes being completed, all bets will be refunded.

68. In any wager entitled "To Advance" to a specific round, all bets are action as long as a winner is declared.

UFC/MMA Fights

69. Fights must take place within one week of the listed date of the fight or the Event will be graded "No Action". Venue changes within the same country will not affect the status of pending wagers on the Event. Venue changes to a different country will result in a grade of "No Action" on all pending wagers for the Event.

70. If a fight weight class for an Event is changed for any reason, this will have no effect on any pending wager status. No wager will be voided based on a weight class change for an Event.

71. If the number of scheduled rounds in a fight or Event is changed or incorrectly posted, only the money line to win the fight will have "Action". Any other wagers on the Event, including fight totals, fight propositions, exact round of ending, fighter to win inside distance, win by decision, and goes distance propositions will be "No Action".

72. A total listed on a fight represents the total number of completed rounds. The halfway point of a round is at exactly one minute and thirty seconds into a three minute round. Thus, 4½ rounds would be one minute and thirty seconds of the 5th round. The halfway point of a two minute round is at the one minute mark. The halfway point of a five minute round is at the two minutes and thirty seconds mark.

73. Unless otherwise stated, the ring announcer will announce the elapsed time of any uncompleted round. "At X:XX of round X" or "X:XX into the Xth round" refers to time completed in the round, not time remaining in the round.

74. If the fight ends exactly at a half a round, it will be graded as an over.

75. Event results will be graded/re-graded based on the official result at ringside. An Event result may be revised or altered after initial presentation by the ring announcer. Event results are not official for wagering purposes until verified by officials at the Event venue. The overturning of a fight decision by an official or unofficial sanctioning body, based on appeal, suspension, lawsuit, drug testing result, or any other fighter sanction, will not be recognized for wagering purposes.

76. A wager on a fighter "Inside Distance" wins if the selected fighter wins by KO, TKO, DQ, submission, or technical decision.

77. A wager on a fighter to win by "KO/TKO" wins only if the fighter wins by KO, TKO, DQ, or corner stoppage. A win by submission is not considered a KO/TKO in MMA.

78. A wager on a fighter to "win by any decision" wins if the selected fighter wins by technical decision or a decision where the fight goes the "complete distance", meaning the fight goes the full number of scheduled rounds.

79. A wager on a fighter to "win by X round decision" wins only if the selected fighter wins by decision where the fight goes the "complete distance".

80. When a "draw" occurs, wagers on both fighters "to win" are refunded. Other proposition wagers are graded according to their specific wording.

81. An "If Wins Only" wager loses when a fight ends in a draw.

82. Wagers with the following annotation ("Scorecards = No Action"), will be refunded if the fight goes to scorecards for any reason. For this specific case, wagers will have "Action" only if the fight is decided by KO, TKO, DQ, or submission.

83. Any fight that is deemed "no contest" or "no decision" will have all wagers refunded.

84. A wager on a fighter winning in a specific round is a loser if the fight goes the "complete distance".

85. A fighter wins by "Unanimous Decision" when all three judges score that fighter as the winner.

86. A fighter wins by "Split-Decision" when two judges score that fighter as the winner and one judge scores the other fighter as the winner.

87. A fighter wins by "Majority Decision" when two judges score that fighter as the winner and one judge scores the fight a draw.

88. A fight is a "Unanimous Draw" when all three judges score the fight as a draw. In such event, all wagers will be refunded.

89. A fight is a "Split-Decision Draw" when one judge scores the fight a draw, one judge scores, the fight for one fighter, and one judge scores the fight for the other fighter. In such event, all wagers will be refunded.

90. A fight is a "Majority Draw" when two judges score the fight a draw and one judge scores the fight for either of the two fighters. In such event, all wagers will be refunded.

91. A fight is a "Technical Draw" when a fight ends before an allotted number of rounds (between four to six rounds, depending on sanctioning body rules) usually because of an accidental head-butt. In such event, all wagers will be refunded.

92. If the phrase "Fight goes 1:30 round X", and the fight ends at exactly that second of that round, then "Fight goes" will be graded the winner.

93. In round distance wagering, if a fighter fails to answer the bell for the start of any round, the fight officially ended in the last round fought. In total wagering, if a fighter does not answer the bell to start a round where the fight has gone the exact distance listed on the total, the UNDER is the winner.

Fight Distance Example:

Fighter A/Fighter B total rounds are listed as 6 rounds.

Fighter A fails to answer the bell to start the 7th round.

The fight officially ends in the 6th round.

The proposition would have UNDER as the winner.

94. A round is not complete until a fighter starts the following round.

PAVOFF ODDS
(over-the-counter)

MONEY LINES

Odds Equivalent to One Dollar

-105 = .952	.350 = .286	.490 = .145	-190 = .526	.520 = .192	.860 = .116
-110 = .909	.360 = .278	.700 = .143	-195 = .512	.530 = .189	.870 = .115
-115 = .870	.370 = .270	.710 = .141	-200 = .500	.540 = .185	.880 = .114
-120 = .833	.380 = .263	.720 = .139	-210 = .476	.550 = .181	.890 = .112
-125 = .800	.390 = .256	.730 = .137	-220 = .455	.560 = .179	.900 = .111
-130 = .769	.400 = .250	.740 = .135	-230 = .435	.570 = .175	.910 = .110
-135 = .741	.410 = .244	.750 = .133	-240 = .417	.580 = .172	.920 = .109
-140 = .714	.420 = .238	.760 = .132	-250 = .400	.590 = .170	.930 = .108
-145 = .690	.430 = .233	.770 = .130	-260 = .385	.600 = .167	.940 = .106
-150 = .667	.440 = .227	.780 = .128	-270 = .370	.610 = .164	.950 = .105
-155 = .645	.450 = .222	.790 = .127	-280 = .357	.620 = .161	.960 = .104
-160 = .625	.460 = .217	.800 = .125	-290 = .344	.630 = .159	.970 = .103
-165 = .606	.470 = .213	.810 = .123	-300 = .333	.640 = .156	.980 = .102
-170 = .588	.480 = .208	.820 = .122	-310 = .323	.650 = .154	.990 = .101
-175 = .571	.490 = .204	.830 = .120	-320 = .313	.660 = .152	.1000 = .100
-180 = .556	.500 = .200	.840 = .119	-330 = .303	.670 = .149	
-185 = .541	.510 = .196	.850 = .118	-340 = .294	.680 = .147	

BASEBALL STRAIGHT WAGERS

95. Patrons may lay or take money odds. Money odds are always quoted in terms of \$100.

Example:

Player Wagers

Dodgers +140 \$140 to win \$100

Pirates +120 \$100 to win \$120

BASEBALL PARLAYS

96. Baseball parlay payoffs are computed by multiplying the payoff conversion (odds equivalent to one dollar) of the team in the parlay, by the amount wagered.