

CAESARS WINDSOR "TAG TEAM HOLD 'EM" POKER TOURNAMENT
Saturday August 18, 2018
RULES AND REGULATIONS
("TOURNAMENT RULES")

HOW TO PARTICIPATE

- 1.** Caesars Windsor "Tag Team Hold 'Em", Poker Tournament will be held **Saturday August 18, 2018 at 2:15pm.**
- 2.** Participation by teams of two is reserved with a tournament buy-in of Cdn. \$400.00 per team. This tournament will be subject to an "administration fee" of \$30.00. Registration may take place at the Poker Room registration desk. Once registered, payment will be made reserving participation in the tournament.
- 3.** All buy-ins as well as administration fees, will be payable in Canadian funds. All paid registrations are transferable as long as requirements of the tournament rules and regulations are met. Transfer of paid registration is not permitted over the phone.
- 4.** Space is limited to 100 teams + Alternates. Teams of two may register for this event up until the end of the second break (level 10).
- 5.** There will be a minimum of two (2) players per table and a maximum of ten (10) players per table.
- 6.** The starting teammate will be assigned a table and seat number during registration on the day of the tournament on a first-come, first-serve basis.
- 7.** All current tournament rules apply with the following "Tag Team" rule changes:
 - Teams must consist of two players (individual play is not permitted). Should an individual register they will be partnered with another individual player if there is one available. The registration fee of \$400 + \$30 is per team.
 - Both team members must have a valid Total Rewards card.
 - Teammates will share the \$15,000 starting chip stack. Once one teammate is eliminated both players are eliminated from the tournament.
 - Teammates will alternate the play of their chip stack at the start of each blind level. Should the partner who's turn it is to play not be available at the start of the blind level their chip stack will have any blinds and antes posted and folded per our current rules until they arrive to play. No player may play for two consecutive rounds.
 - The partner that is not in play will wait/watch from outside of the roped tournament area.
 - Each team will be given two buttons to allow for two opportunities for a consultation with their partner about a hand. When the player needs to consult their partner they will inform the Dealer who will retrieve one of their consultation buttons. The pair will then be allowed 45 seconds to discuss their hand away from the table. Once a team has used both of their consult buttons they will not be allowed to discuss a hand in play.

- For this event electronics will be allowed **for music, videos, and games only.** There is to be **no texting or messaging of any kind by a player in play.** Should they need to message they must fold their hand and step away from the table. Any player found to be messaging while at the table they may be assessed a 5 hand penalty for the first occurrence and 10 hands for the second. Further violations may result in more penalties up to and including disqualification from the event.

TOURNAMENT RULES

8. Each team will begin with Cdn. \$15,000 in tournament chips. A team optional \$5 Dealer Appreciation fee may be charged per entry to receive \$500 in additional tournament chips, which are above the equal amount of starting chips received for participating in the tournament.
9. During the second break teams may forfeit their remaining chips and re-enter into the tournament as an alternate. All rules with regards to alternates and any alternate list will apply.
10. A change of seat is not allowed after play starts, except as assigned by Management.
11. The appropriate starting amount of chips will be placed on the table for each paid team at the beginning of the event, whether the person is present or not. Absent players will be dealt in and all chips necessary for antes and blinds will be put into the pot.
12. If a paid team/player is absent at the start of a tournament, an effort will be made to locate and contact the team/player. If the team/player requests that the chips be left in place until arrival, the request will be honoured. If we are unable to contact the team/player, the chips will be removed from play at the discretion of Management any time after a new betting level has begun or a half-hour has elapsed, whichever occurs first.
13. The use of alternate teams will be available until the start of level 9, at which time the tournament registration will be closed.
14. Alternate teams who purchase a seat prior to registration closing (start of level 10) may be seated at any time during the event at the discretion of Management.
15. Alternate teams will begin with \$15,000 in tournament chips at the time they are seated. Players eliminated from the event may return as an alternate up to tournament registration closing.
16. An absent player is always dealt a hand and will be put up for blinds and antes.
17. If the player is not present when it becomes his/her turn to act, the hand is dead. This includes situations in which a live blind is not present to act, since an absent player cannot exercise the option to raise.
18. A player must be present at the table to stop the action by calling "time".
19. There is a signal designating the end of a betting level. The new limits apply on the next deal (a deal begins with the first riffle of the shuffle).

20. Limits and blinds are raised at regularly scheduled intervals. Blinds will begin \$25-\$50 and move upward as noted below.

TOURNAMENT BLIND STRUCTURE

LEVEL LENGTH	BLINDS	BUTTON ANTE
30 minutes	\$25 - \$50	
30 minutes	\$50 - \$100	
30 minutes	\$75 - \$150	
30 minutes	\$100 - \$200	
BREAK – 15 MINUTES (Remove Green Chips)		
30 minutes	\$100 - \$200	\$200
30 minutes	\$150 - \$300	\$300
30 minutes	\$200 - \$400	\$400
30 minutes	\$300 - \$600	\$600
BREAK – 30 MINUTES LUNCH		
30 minutes	\$400 - \$800	\$800
30 minutes	\$500 - \$1,000	\$1,000
30 minutes	\$600 - \$1,200	\$1,200
30 minutes	\$800 - \$1,600	\$1,600
BREAK – 15 MINUTES (Remove Black Chips)		
30 minutes	\$1,000 - \$2,000	\$2,000
30 minutes	\$1,500 - \$3,000	\$3,000
30 minutes	\$2,000 - \$4,000	\$4,000
30 minutes	\$3,000 - \$6,000	\$6,000
BREAK – 15 MINUTES (Remove Purple Chips)		
30 minutes	\$4,000 - \$8,000	\$8,000
30 minutes	\$5,000 - \$10,000	\$10,000
30 minutes	\$6,000 - \$12,000	\$12,000
30 minutes	\$8,000 - \$16,000	\$16,000
BREAK – 15 MINUTES (Remove Orange Chips)		
30 minutes	\$10,000 - \$20,000	\$20,000
30 minutes	\$15,000 - \$30,000	\$30,000
30 minutes	\$20,000 - \$40,000	\$40,000
30 minutes	\$25,000 - \$50,000	\$50,000
BREAK – 15 MINUTES		
30 minutes	\$30,000 - \$60,000	\$60,000
30 minutes	\$40,000 - \$80,000	\$80,000
30 minutes	\$50,000 - \$100,000	\$100,000
30 minutes	\$60,000 - \$120,000	\$120,000
BREAK – 15 MINUTES		
30 minutes	\$80,000 - \$160,000	\$160,000
30 minutes	\$100,000 - \$200,000	\$200,000
30 minutes	\$120,000 - \$240,000	\$240,000
30 minutes	\$150,000 - \$300,000	\$300,000
BREAK – 15 MINUTES		
30 minutes	\$200,000 - \$400,000	\$400,000
30 minutes	\$250,000 - \$500,000	\$500,000
30 minutes	\$300,000 - \$600,000	\$600,000
Each and every 30 minutes	Small Blind to increase in	

from here after	increments of \$100,000 (Big Blind will be double Small)	
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21. The lowest denomination of chip in play will be removed from the table when it is no longer needed in the blind or ante structure. All lower denomination chips that are of sufficient quantity for a new chip will be changed up directly. The method for removal of odd chips is to deal one card to a player for each odd chip possessed. Cards are dealt clockwise starting with seat number one, with each player receiving all cards before any cards are dealt to the next player. The player with the highest card by suit (Spade, Heart, Diamond then Club) gets enough odd chips to exchange for a new chip. The second-highest card gets to exchange for the next chip, and so forth, until all lower denomination chips are exchanged. If an odd number of lower denomination chips are left after this process, the player with the highest card remaining will receive a new chip if he/she has half or more of the quantity of lower denomination chips needed, otherwise nothing.
22. As players are eliminated, tables are broken in a pre-set order, with players from the broken tables assigned to empty seats at other tables.
23. The number of players at each table will be kept reasonably balanced by the transfer of a player as needed. With more than two tables, table size will be kept within three players. With two tables or less, table size will be kept within one player.
24. In all events, there is a redraw for seating when the field is reduced to one table.
25. A player who declares all-in and loses the pot, then discovers that one or more chips were hidden, is not entitled to benefit from this. That player is eliminated from the tournament if the opponent had sufficient chips to cover the hidden ones. If another deal has not yet started, a tournament official may rule the chips belong to the opponent who won that pot, if that obviously would have happened with the chips out in plain view. If the next deal has started, the discovered chips are removed from the tournament.
26. If a player lacks sufficient chips for a blind or a forced bet, the player is entitled to get action on whatever amount of money remains. A player who posts a short blind and wins does not need to make up the blind.
27. All players must leave their seat immediately after being eliminated from an event.
28. Showing cards from a live hand during the action injures the rights of other players still competing in an event who wish to see contestants eliminated. A player may not show any cards during a deal. If a player shows a card, that hand may be ruled dead and/or the player penalized. This penalized action could result in the player being dealt out for a length of time at Management's discretion.
29. Inappropriate behaviour, such as throwing cards that go off the table, may be punished with a penalty such as being dealt out for a length of time. A severe infraction, such as abusive or disruptive behaviour, may be punished by eviction from the tournament at the discretion of Management.
30. The deck is not changed on request. Decks change when the dealers change, unless there is a damaged card.

31. In all tournament games using a dealer button, the starting position of the button is determined by dealing for the high card unless seat positions are drawn for randomly, in which case, the dealer button will begin at seat number one position.
32. The dealer button remains in position until the appropriate blinds are taken. Players must post all blinds every round. As a result of this, the button may stay in front of the same player for two consecutive hands.
33. In heads-up play with two blinds, the small blind is on the button.
34. All hands will be turned face-up whenever a player is all in and betting action is complete.
35. If two or more players go broke during the same hand, the player starting the hand with the larger amount of money finishes in the higher tournament place for point and cash awards.
36. Management is not required to rule on any private deals, side bets, or redistribution of the prize pool among finalists.
37. The official tournament language is English and conversing in any other language will not be permitted unless through a Caesars Windsor representative.
38. Private agreements by remaining players in a Tournament regarding distribution of the prize pool are not condoned. However, if such an agreement is made, tournament officials have the option of ensuring that it is carried out by paying those amounts. Any private agreement that excludes one or more active competitors is improper by definition and Management reserves the right to evict players from the tournament.

PRIZE STRUCTURE

Prize pool is based on total number of entrants with the top 10 percent being paid.

<i>No. of Teams Registered</i>	<i>Position</i>	<i>Payout %</i>
1-7	1st	100%
	Total	100%

<i>No. of Teams Registered</i>	<i>Position</i>	<i>Payout %</i>
8-12	1st	65%
	2nd	35%
	Total	100%

<i>No. of Teams Registered</i>	<i>Position</i>	<i>Payout %</i>
13-17	1st	50%
	2nd	30%
	3rd	20%
	Total	100%

<i>No. of Teams Registered</i>	<i>Position</i>	<i>Payout %</i>
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18-22	1st	44%
	2nd	25%
	3rd	17%
	4th	14%
	Total	100 %

<i>No. of Teams Registered</i>	<i>Position</i>	<i>Payout %</i>
23-27	1st	40%
	2nd	25%
	3rd	20%
	4th	10%
	5th	5%
	Total	100 %

<i>No. of Teams Registered</i>	<i>Position</i>	<i>Payout %</i>
28-32	1st	36.000%
	2nd	23.000%
	3rd	14.000%
	4th	11.000%
	5th	9.000%
	6th	7.000%
	Total	100.000%

<i>No. of Teams Registered</i>	<i>Position</i>	<i>Payout %</i>
33-37	1st	35.000%
	2nd	22.000%
	3rd	15.000%
	4th	10.000%
	5th	7.000%
	6th	6.000%
	7th	5.000%
	Total	100.000%

<i>No. of Teams Registered</i>	<i>Position</i>	<i>Payout %</i>
38-42	1st	33.000%
	2nd	21.000%
	3rd	15.000%
	4th	10.000%
	5th	8.000%
	6th	6.000%
	7th	4.000%

	8th	3.000%
	Total	100.000%

<i>No. of Teams Registered</i>	<i>Position</i>	<i>Payout %</i>
43-47	1st	31.000%
	2nd	19.000%
	3rd	11.000%
	4th	8.500%
	5th	8.000%
	6th	7.000%
	7th	6.500%
	8th	5.000%
	9th	4.000%
	Total	100.000%

<i>No. of Teams Registered</i>	<i>Position</i>	<i>Payout %</i>
48-52	1st	30.000%
	2nd	20.000%
	3rd	12.000%
	4th	10.000%
	5th	8.000%
	6th	6.000%
	7th	5.000%
	8th	4.000%
	9th	3.000%
	10th	2.000%
	Total	100.000%

<i>No. of Teams Registered</i>	<i>Position</i>	<i>Payout %</i>
53-57	1st	29.500%
	2nd	18.500%
	3rd	10.500%
	4th	8.000%
	5th	6.500%
	6th	6.250%
	7th	5.500%
	8th	4.750%
	9th	4.000%
	10th	3.500%
	11th	3.000%
	Total	100.000%

<i>No. of Teams Registered</i>	<i>Position</i>	<i>Payout %</i>
58-62	1st	29.250%
	2nd	18.500%
	3rd	10.500%
	4th	7.750%
	5th	6.250%
	6th	6.000%
	7th	5.250%
	8th	4.250%
	9th	3.750%
	10th	3.000%
	11th	2.750%
	12th	2.750%
	Total	100.000%

<i>No. of Teams Registered</i>	<i>Position</i>	<i>Payout %</i>
63-67	1st	29.000%
	2nd	18.000%
	3rd	10.250%
	4th	7.750%
	5th	6.250%
	6th	5.750%
	7th	5.000%
	8th	4.000%
	9th	3.500%
	10th	3.000%
	11th	2.500%
	12th	2.500%
	13th	2.500%
	Total	100.000%

<i>No. of Teams Registered</i>	<i>Position</i>	<i>Payout %</i>
68-72	1st	28.750%
	2nd	17.750%
	3rd	10.250%
	4th	7.750%
	5th	6.250%
	6th	5.500%
	7th	4.750%
	8th	3.750%

	9th	3.250%
	10th	2.750%
	11th	2.500%
	12th	2.250%
	13th	2.250%
	14th	2.250%
	Total	100.000%

<i>No. of Teams Registered</i>	<i>Position</i>	<i>Payout %</i>
73-77	1st	28.500%
	2nd	17.500%
	3rd	10.250%
	4th	7.500%
	5th	6.250%
	6th	5.250%
	7th	4.500%
	8th	3.500%
	9th	3.250%
	10th	3.000%
	11th	2.250%
	12th	2.250%
	13th	2.000%
	14th	2.000%
	15th	2.000%
	Total	100.000%

<i>No. of Teams Registered</i>	<i>Position</i>	<i>Payout %</i>
78-82	1st	28.250%
	2nd	17.250%
	3rd	10.250%
	4th	7.250%
	5th	6.000%
	6th	5.250%
	7th	4.500%
	8th	3.500%
	9th	3.250%
	10th	3.000%
	11th	2.250%
	12th	2.000%
	13th	2.000%
	14th	1.750%

	15th	1.750%
	16th	1.750%
	Total	100.000%

<i>No. of Teams Registered</i>	<i>Position</i>	<i>Payout %</i>
83-87	1st	28.250%
	2nd	17.000%
	3rd	10.000%
	4th	7.250%
	5th	6.000%
	6th	5.250%
	7th	4.250%
	8th	3.500%
	9th	3.000%
	10th	2.750%
	11th	2.250%
	12th	2.000%
	13th	2.000%
	14th	1.750%
	15th	1.750%
	16th	1.500%
	17th	1.500%
	Total	100.000%

<i>No. of Teams Registered</i>	<i>Position</i>	<i>Payout %</i>
88-92	1st	28.250%
	2nd	17.000%
	3rd	9.750%
	4th	7.250%
	5th	5.750%
	6th	5.000%
	7th	4.250%
	8th	3.250%
	9th	2.750%
	10th	2.500%
	11th	2.250%
	12th	2.000%
	13th	2.000%
	14th	1.750%
	15th	1.750%
	16th	1.500%

	17th	1.500%
	18th	1.500%
	Total	100.000%

<i>No. of Teams Registered</i>	<i>Position</i>	<i>Payout %</i>
93-97	1st	28.000%
	2nd	17.000%
	3rd	9.750%
	4th	7.250%
	5th	5.750%
	6th	5.000%
	7th	4.250%
	8th	3.250%
	9th	2.750%
	10th	2.500%
	11th	2.250%
	12th	2.000%
	13th	2.000%
	14th	1.500%
	15th	1.500%
	16th	1.500%
	17th	1.250%
	18th	1.250%
	19th	1.250%
	Total	100.000%

<i>No. of Teams Registered</i>	<i>Position</i>	<i>Payout %</i>
98-102	1st	28.000%
	2nd	17.000%
	3rd	9.750%
	4th	7.250%
	5th	5.750%
	6th	5.000%
	7th	4.250%
	8th	3.250%
	9th	2.750%
	10th	2.500%
	11th	2.250%
	12th	2.000%
	13th	2.000%
	14th	1.500%

	15th	1.250%
	16th	1.250%
	17th	1.250%
	18th	1.000%
	19th	1.000%
	20th	1.000%
	Total	100.000%

All prize money will be paid in Canadian funds.

Prizes must be accepted as awarded and are non-transferable.

GENERAL

- 39.** By participating in the tournament, players agree that Caesars Entertainment Windsor Limited (the "Sponsor"), Windsor Casino Limited, Caesars Windsor, Ontario Lottery and Gaming Corporation ("OLG"), and their affiliates, shareholders, subsidiaries, agencies, agents, respective directors, officers, employees, representatives, successors and assigns shall not have any liability for any loss, damages, claims, costs, causes of action or injury whatsoever including, but not limited to, personal injury, accident or death, property damage, disappointment or inconvenience arising from any act, omission or negligence whatsoever relating to the tournament or the receipt, ownership, possession or use of any prize.
- 40.** All times are approximate and may be adjusted at the sole discretion of the Sponsor.
- 41.** By participating in the tournament, players agree that Caesars Entertainment Windsor Limited (the "Sponsor"), Windsor Casino Limited, Caesars Windsor, Ontario Lottery and Gaming Corporation ("OLG"), and their affiliates, shareholders, subsidiaries, agencies, agents, respective directors, officers, employees, representatives, successors and assigns shall not have any liability for any loss, damages, claims, costs, causes of action or injury whatsoever including, but not limited to, personal injury, accident or death, property damage, disappointment or inconvenience arising from any act, omission or negligence whatsoever relating to the tournament or the receipt, ownership, possession or use of any prize.
- 42.** All times are approximate and may be adjusted at the sole discretion of the Sponsor.
- 43.** This Contest is open to Total Rewards Members who are at least nineteen (19) years of age and are residents of Canada or the United States of America, excluding: (i) employees, directors, or officers of the Sponsor, Windsor Casino Limited, Caesars Windsor, or the Alcohol and Gaming Commission of Ontario ("AGCO") or of their respective parent companies, subsidiaries, affiliates, advertising or promotional agencies or prize suppliers; (ii) Officers, members of the Board of Directors, or key-licensed employees of the OLG; (iii) executives or staff of a trade union that represents or negotiates on behalf of employees of Windsor Casino Limited; (iv) employees of registered suppliers who maintain or repair gaming equipment at the Casino; (v) individuals who are known by the Sponsor to have been restricted from accessing the Casino or playing a lottery scheme as a condition of a court order; (vi) the spouse, child or anyone sharing the same residence as an individual involved in coordinating/executing

promotions or tournaments on behalf of Caesars Windsor; and (vii) individuals who have been trespassed from Caesars Entertainment Windsor Limited, Windsor Casino Limited, Casino Windsor or Caesars Windsor and/or who have self-excluded (and not been reinstated) from any OLG gaming facility or from any Caesars Entertainment Corporation property including, but not limited to, Harrah's, Caesars, Horseshoe, Rio, Showboat, Harveys, Bally's, Planet Hollywood Resort and Casino, Tunica Roadhouse, O'Shea's Casino Las Vegas, Grand, Paris, Flamingo, Sheraton, Hot Spot Oasis, Thistledown Racetrack, Bluegrass Downs Racetrack and Bill's gaming facilities, properties or casino complexes owned, operated or managed by Caesars Entertainment Corporation including any properties, companies or brands that are opened or acquired in the future.

In the event that an ineligible person participates in the Contest and is chosen as the winner of a prize valued at Ten Thousand Dollars Canadian (\$10,000.00 Cdn.) or more, this person will be disqualified from winning the prize and the prize will be forfeited and will not be drawn for again.

Entrants must present valid government-issued photo identification upon request.

If not already a Member, customers may become a member without charge by completing an application at the Total Rewards Centre at Caesars Windsor. Total Rewards Memberships can be cancelled at any time by visiting the Total Rewards Centre at Caesars Windsor.

- 44.** By participating in a tournament, players agree to be bound by the Tournament Rules and decisions of tournament officials whose decisions shall be final and binding in all matters related to the tournament. Failure to abide by all Tournament Rules will result in disqualification from the Tournament and forfeiture of any prize.
- 45.** The Sponsor reserves the right to alter these Tournament Rules or cancel a tournament at any time without notice.
- 46.** The tournament is subject to all federal, provincial, municipal and state laws of Canada. All times stated are local Windsor, Ontario times.
- 47.** If a tournament is interfered with, or is impracticable to conduct, or continue to conduct, as a result of fire, explosion, power failure, acts of God, civil commotion and/or labour unrest such as strikes, slow-downs, lock-outs, picketing or boycotts, the Sponsor, the OLG and their affiliates, shareholders, officers, directors and employees shall be released from any and all responsibility and/or liability arising from such interference or impracticability, and the Sponsor shall have the option, at its sole discretion, to cancel, extend or reschedule the tournament without liability.
- 48.** All federal, state, provincial and local taxes, licensing, custom duties and the like amounts and any other fees on prizes, if any, are the responsibility of the winner.
- 49.** Void where prohibited by law.
- 50.** This tournament is sponsored by Caesars Entertainment Windsor Limited, 377 Riverside Drive East, Windsor, Ontario N9A 7H7.